Riichi Mahjong Cheat Sheet

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Based on the European Mahjong Association's 2016 rules. Other rule sets differ, including on red fives.

Setup

- 136 tiles. Walls: 17 long, 2 high.
- 14 tiles set aside as the dead wall.
- Dealer takes 14 tiles. The others take 13.

Calls

- **Chi:** run, only from your left.
- **Pon:** three alike, from anyone.
- **Kan:** four alike.
- **Ron:** win on a discard.
- **Tsumo:** win on your own draw.

Riichi

- Closed hand, one tile from winning.
- Bet 1,000 points, and turn your discard sideways.
- You cannot change your hand after that.

Furiten

If any of your winning tiles is in your own discards, you cannot win by ron. You can still win by tsumo.

First yaku

Yaku	Closed	Open
Riichi	1	–
Menzen tsumo	1	–
Pinfu	1	–
Tanyao	1	1
Yakuhai	1	1
Chiitoitsu	2	–
Toitoi	2	2
Honitsu	3	2
Chinitsu	6	5

Dora

The dora is the tile after the indicator: 3 becomes 4, 9 becomes 1, North becomes East, Red becomes White. Dora adds han, but it is not a yaku.

Points

Base = fu × 2^(han + 2). Non-dealer ron pays base × 4. Dealer ron pays base × 6. Round up to the next 100. A non-dealer mangan is 8,000, and a dealer mangan is 12,000.

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